

# CENTER FOR PROFESSIONAL STUDIES (CPS)

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## **CPS 103 | Introduction to Smart Cities | 3 cr**

Explores key concepts and ideas in the field of Smart Cities. Examines presuppositions about the principles that will inform interactions and life in future cities.

**Prerequisites:** None.

**Offered:** Fall.

**Meets:** Social & Behavioral Science: CPS, Social & Behavioral Science: CPS, Social & Behavioral Science: CPS, Social & Behavioral Science: CPS, Social & Behavioral Science: CPS

## **CPS 104 | Introduction to Race and Ethnicity Concepts | 3 cr**

Examines race and ethnicity in the United States. Emphasizes building critical skills, considering historical and socio-economic contexts, questioning assumptions, identifying inconsistencies, asking questions, modifying assertions, and formulating responses.

**Prerequisites:** None.

**Offered:** Fall, Spring.

**Meets:** Social & Behavioral Science: CPS, Ethnic Diversity, Social & Behavioral Science: CPS, Ethnic Diversity, Social & Behavioral Science: CPS, Ethnic Diversity, Social & Behavioral Science: CPS, Ethnic Diversity, Social & Behavioral Science: CPS, Ethnic Diversity

## **CPS 107 | Introduction to Esports | 1 cr**

Provides a general overview of esports including the history of esports development, leagues, games, etiquette, and the health related components of esports such as injuries.

**Prerequisites:** None.

**Offered:** Fall.

## **CPS 490 | Special Topics in Professional Studies | 3 cr**

Provides opportunity for an in-depth study of new and/or special-interest subject areas within the discipline. Course may be repeated with a different topic for a maximum of 6 credits.

**Prerequisites:** None.

**Offered:** Occasionally.